

NITIN GARG

TEXTURING / SURFACING ARTIST

Contact Information

16961 Estoril St., Chino Hills, CA 91709
nitin.grg@gmail.com | www.karbonpixels.com
+1 (912) 667 5992

Work Experience

BLUR STUDIO, Culver City, California

Surfacing / Texture Artist | Feb 2017 – Present

My primary responsibilities include texture painting, UV Unwrapping and Shading.

Credits:

- *Far Cry 5 Announce Trailer*
- *LawBreakers Announce Trailer*

UNIVERSITIES SPACE RESEARCH ASSOCIATION (For NASA's Goddard Space Flight Center)

Texturing and Lighting Intern | Jun 2016 - Aug 2016

Provided lighting, texturing and shaders in Houdini. Also helped with migration of shots from Houdini 13 to Houdini 15 and conversion of lights and shaders to harness the new and improved algorithms.

Credits:

- *Photon Jump PSA video for NASA's ICESat-2 Satellite Mission*

DREAMWORKS ANIMATION INDIA UNIT, Bangalore, India

Surfacing / Texture Artist | Aug 2010 - Jul 2015

Provided textures, shaders and fur grooming on multiple TV shows and Feature Films. Also contributed towards in-house training for new and existing artists.

Credits:

- *Penguins of Madagascar*
- *Madly Madagascar*
- *Madagascar 3: Europe's Most Wanted*
- *DreamWorks Dragons*
- *Puss in Boots*

- *Puss in Boots: The Three Diablos*
- *Kung-Fu Panda: Secrets of the Scroll*
- *The Pig Who Cried Werewolf*

Education

MASTER OF ARTS, VISUAL EFFECTS

Savannah College of Art & Design, Savannah, USA | 2016

BACHELOR OF SCIENCE - INFORMATION & TECHNOLOGY

Sikkim Manipal University, India | 2014

DIPLOMA IN HIGH-END 3D GRAPHICS

Gnomon School of Visual Effects, Hollywood, USA | 2009

Skills

- Texturing
- UV Unwrapping
- Shading
- Compositing
- Lighting / Look-Development

Recognition

THE GUIDE AWARD

DreamWorks Animation India Unit, Bangalore | 2015

As the training representative of the surfacing department, I re-designed the training curriculum, mentored numerous new hires & junior artists. I also contributed towards hosting for pipeline tools training.

Proficiency

3ds Max, Maya, V-Ray, Renderman, Photoshop, Mari, Substance Painter, Arnold, Nuke, Houdini, Zbrush

Social

LinkedIn - [linkedin.com/in/nitingarg2007](https://www.linkedin.com/in/nitingarg2007)

Vimeo - vimeo.com/nitingarg

Behance - [behance.com/ngarg](https://www.behance.com/ngarg)

IMDB - [imdb.com/name/nm4400763](https://www.imdb.com/name/nm4400763)